

## UČNI NAČRT PREDMETA / COURSE SYLLABUS

<b>Predmet:</b>	Modeliranje in predstavljanje znanja
<b>Course title:</b>	Knowledge modelling and representation

<b>Študijski program in stopnja</b> <b>Study programme and level</b>	<b>Študijska smer</b> <b>Study field</b>	<b>Letnik</b> <b>Academic year</b>	<b>Semester</b> <b>Semester</b>
Poslovna informatika, magistrski študijski program druge stopnje	-	Prvi ali drugi	Drugi ali tretji
The second cycle masters study programme Business informatics	-	First or second	Second or third

<b>Vrsta predmeta / Course type</b>	Izbirni / Elective
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<b>Univerzitetna koda predmeta / University course code:</b>	4-PI-MAG-IP-MPZ-2022-05-27
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<b>Predavanja</b> <b>Lectures</b>	<b>Seminar</b> <b>Seminar</b>	<b>Vaje</b> <b>Tutorial</b>	<b>Klinične vaje</b> <b>work</b>	<b>Druge oblike študija</b>	<b>Samost. delo</b> <b>Individ. work</b>	<b>ECTS</b>
30	/	30	/	/	90	5

<b>Nosilec predmeta / Lecturer:</b>	Doc. dr. Panče Panov / Asst. Prof. Panče Panov, PhD
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<b>Jeziki / Languages:</b>	<b>Predavanja / Lectures:</b>	Slovenski / Angleški
	<b>Vaje / Tutorial:</b>	Slovenski / Angleški

<b>Pogoji za vključitev v delo oz. za opravljanje študijskih obveznosti:</b>	<b>Prerequisites:</b>
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Za vključitev v delo ni posebnih pogojev.

Pogoj za pristop k izpitu je priprava in zagovor projektne naloge.

There are no specific requirements for this course.

To attend the exam, a student has to prepare and present a project assignment.

### Vsebina:

1. Uvod v modeliranje in predstavljanje znanja:
  - izražanje znanja
  - sistemi, ki temeljijo na znanju
  - zgodovina prestavljanja znanja
2. Strukture za organizacijo znanja:
  - terminski seznamni (avtoritetne datoteke, glosarji, slovarji, glasila)
  - klasifikacije in kategorije (predmetni naslovi, klasifikacijske sheme, kategorizacijske sheme, taksonomije)
  - seznamni odnosov (tezavri, semantična omrežja, ontologije)
3. Predstavljanje znanja z opisno logiko:
  - osnovni koncepti opisne logike in jeziki
  - osnovni problem sklepanja
  - kompleksnost jezikov v opisni logiki
4. Modeliranje znanja z ontologijami:
  - ontologije kot orodje za modeliranje domenskega znanja
  - glavne komponente ontologij
  - relacije v ontologijah
  - referenčne in aplikacijske ontologije
  - visokonivojske in domenske ontologije
  - osnovna formalna ontologija (BFO)
  - primeri ontologij z različnih področij
5. Načrtovanje domenskih ontologij in pregled praks v razvoju ontologij:
  - splošni principi načrtovanja ontologij
  - proces razvoja domenskih ontologij
  - pregled dobrih praks v razvoju ontologij
  - vrednotenje zgrajenih ontologij
6. Pregled jezika OWL:
  - osnovni OWL konstrukti
  - napredni OWL konstrukti
  - gradnja OWL ontologije
  - uporaba sklepanja
7. Razvoj domenskih ontologij z odprtokodnimi programskimi orodji

### Content (Syllabus outline):

1. Introduction to knowledge modelling and representation:
  - Expressing knowledge
  - Knowledge-based systems
  - History of knowledge representation
2. Knowledge organization structures:
  - Term lists – authority files, glossaries, dictionaries, gazetteers
  - Classifications and categories – subject headings, classification schemes, categorization schemes, taxonomies
  - Relationship lists – thesauri, semantic networks, ontologies
3. Knowledge representation with description logic:
  - Basic description logic concepts and languages
  - Basic reasoning problems
  - Complexity of description logic languages
4. Modelling domain knowledge with ontologies:
  - Ontology as a representational artefact
  - Basic components of an ontology
  - Relations in ontology
  - Reference and application ontologies
  - Top-level and domain ontologies
  - Basic Formal Ontology (BFO)
  - Examples of ontologies from various domains
5. Domain ontology design and best practices in ontology development:
  - General principles of ontology design
  - The process of domain ontology design
  - Overview of best practices for ontology development
  - Ontology evaluation methods

<p>8. Grafi znanja:</p> <ul style="list-style-type: none"> <li>– Kaj je graf znanja?</li> <li>– gradnja grafa znanja</li> <li>– uporaba grafov znanja</li> <li>– primeri aplikacij</li> </ul>	<p>6. Overview of the Ontology Web Language (OWL)</p> <ul style="list-style-type: none"> <li>– Basic OWL constructs</li> <li>– Advanced OWL constructs</li> <li>– Building an OWL ontology</li> <li>– Use of reasoners</li> </ul> <p>7. Developing domain ontologies with open-source ontology development tools</p> <p>8. Knowledge graphs:</p> <ul style="list-style-type: none"> <li>– What is a knowledge graph?</li> <li>– Building knowledge graphs</li> <li>– Using knowledge graphs</li> <li>– Examples of applications</li> </ul>
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### **Temeljni literatura in viri / Readings:**

- Alexopoulos, P. (2020). Semantic Modeling for Data – Avoiding Pitfalls and Breaking Dilemmas. O'Reilly Media.
- Arp, R., Smith, B., & Spear, A. D. (2015). Building ontologies with basic formal ontology. MIT Press.
- Fensel, D., Şimşek, U., Angele, K., Huaman, E., Kärle, E., Panasiuk, O., ... & Wahler, A. (2020). Knowledge Graphs. Springer International Publishing.
- Baader, F., Horrocks, I., Lutz, C., & Sattler, U. (2017). An Introduction to Description Logic. Cambridge: Cambridge University Press.
- Hadden, H. (2016). The Accidental Taxonomist, Second Edition. Information Today, Inc., USA.
- Sowa, J. F. (1999). Knowledge representation: logical, philosophical and computational foundations. Brooks/Cole Publishing Co.
- Panov, P. Prosojnice iz predavanj in vaj pri predmetu Modeliranje in predstavljanje znanja, Moodle, FIŠ.

### **Cilji in kompetence:**

#### **Splošne kompetence:**

- sposobnost pridobivanja, selekcije, ocenjevanja in umeščanja novih informacij in zmožnost njihove interpretacije za reševanje poslovnih problemov.
- sposobnost uporabe programskih rešitev za razvoj digitalnih poslovnih modelov.
- sposobnost analize in pretvorbe realnega poslovnega problema v obliki lažje predstavljivega poslovnega modela.

### **Objectives and competences:**

#### **General competences:**

- The ability to obtain, select, evaluate and embed the new information, as well as to interpret them to solve business problems.
- The ability to use software solutions for the development of digital business models.
- The ability to analyze and transform a real business problem into a simplified business model.
- The ability of flexible usage of knowledge in practice

- sposobnost fleksibilne uporabe znanja v praksi

**Predmetno-specifične kompetence:**

- sposobnost organizacije domenskega znanja v različnih strukturah,
- sposobnost izražanja domenskega znanja v opisni logiki,
- sposobnost načrtovanja domenskih ontologij,
- sposobnost implementacije domenske ontologije z uporabo jezika OWL,
- sposobnost načrtovanja grafa znanja.

**Subject-specific competences:**

- Ability to organize domain knowledge in different knowledge organization structures,
- Ability to express domain knowledge in description logic,
- Ability to design a domain ontology,
- Ability to implement a domain ontology using the OWL language,
- Ability to design a knowledge graph.

**Predvideni študijski rezultati:**

Študenti bodo zmožni:

- argumentirati koncept predstavljanja znanja;
- determinirati množico različnih struktur za organizacijo znanja in bodo sposobni izbrati tisto, ki ustreza njihovemu problemu;
- raziskati izražanje domenskega znanja v opisni logiki;
- vrednotiti različne tipe ontologij;
- uporabiti principe načrtovanja domenskih ontologij in bodo sposobni uporabiti to znanje v konkretnih primerih;
- zgraditi domensko ontologijo z uporabo jezika OWL;
- načrtovati, zgraditi in uporabiti grafe znanja za reševanje problemov v praksi.

**Intended learning outcomes:**

Students will be able to:

- argue the concept of knowledge representation
- determine the different knowledge organization structures and will be able to choose an adequate one for their use case;
- research the expressing domain knowledge in description logic;
- evaluate the concept of ontology and the different types of ontologies;
- use the basic principles for designing domain ontologies and will be able to apply that knowledge for their use case;
- build domain ontologies using the OWL language; and
- design, implement and apply knowledge graphs in use cases.

**Metode poučevanja in učenja:**

- Predavanja z aktivno udeležbo študentov (razlaga, diskusija, vprašanja, primeri, reševanje problemov);
- Vaje, kjer študentje na primerih ponovijo temeljne koncepte, predstavljene na predavanjih;
- Laboratorijske vaje, kjer se študenti naučijo načrtovati in implementirati

**Learning and teaching methods:**

- Lectures with active participations by the students (explanation, discussion, questions, cases, problems solving);
- Tutorials, where students will recall, reinforce, and shed light on the concepts and methods introduced at lectures;

domenske ontologije z uporabo odprtakodnih orodij.

- Lab work, where students will learn to design and implement domain ontologies using open source tools.

Delež (v %) /

**Načini ocenjevanja:**

Weight (in %) **Assessment:**

Način (pisni izpit, ustno izpraševanje, naloge, projekt):		Type (examination, oral, coursework, project):
Pisni izpit	60 %	Written Exam
Projektna naloga	40 %	Project assignment

**Reference nosilca / Lecturer's references:**

- Tolovski, I., Džeroski, S., Panov, P. (2020). Semantic annotation of predictive modelling experiments. In: Proceedings of 23rd International Conference on Discovery Science, DS 2020, Thessaloniki, Greece, October 19-21, 2020, Lecture notes in computer science Vol. 12323, 124-139 [COBISS.SI-ID 37131267]
- Kostovska, A., Džeroski, S., Panov, P. (2020). Semantic description of data mining datasets: an ontology-based annotation schema. In: Proceedings of 23rd International Conference on Discovery Science, DS 2020, Thessaloniki, Greece, October 19-21, 2020, Lecture notes in computer science Vol. 12323, 140-155. [COBISS.SI-ID 37133315]
- Kostovska, A., Tolovski, I., Maikore, F., Soldatova, L., Panov, P. (2019). Neurodegenerative disease data ontology, In: Proceedings of 22nd International Conference on Discovery Science DS 2019, Split, Croatia, October 28-30, 2019, Lecture notes in computer science Vol. 11828, 235-245. [COBISS.SI-ID 32864807]
- Tolovski, I., Kostovska, A., Simidžievski, N., Todorovski, L., Džeroski, S., Panov, P. (2019) Towards reusable process-based models of dynamical systems : a case study in the domain of aquatic ecosystems, In: Proceedings of 42nd International Convention MIPRO 2019, May 20 -24, 2019, Opatija, Croatia, pp. 1110-1115. [COBISS.SI-ID 32541991]
- Lawrynowicz, A., Esteves, D., Panov, P., Soru, T., Džeroski, S., Vanschoren, J. (2017) An algorithm, implementation and execution ontology design pattern. Studies on the semantic web, vol. 32, 55-68, IOS Press. [COBISS.SI-ID 31363623]
- Panov, P., Soldatova, L., Džeroski, S. (2016) Generic ontology of datatypes, Information sciences, vol. 329, 900-920. [COBISS.SI-ID 28796199]
- Soldatova, L., Panov, P., Džeroski, S. (2015) Ontology engineering : from an art to a craft, In: 12th International Experiences and Directions Workshop on OW, OWLED, 2015 revised and selected papers, Lecture notes in computer science, vol. 9557, 174-181. [COBISS.SI-ID 29448231]
- Panov, P., Soldatova, L., Džeroski, S. (2014) Ontology of core data mining entities, Data mining and knowledge discovery, Vol. 28, no. 5/6, 1222-1265. [COBISS.SI-ID 27814439]
- Panov, P., Soldatova, L., Džeroski, S. (2013) OntoDM-KDD: ontology for representing the knowledge discovery process", In: Proceedings of 16th International Conference on Discovery Science, DS 2013, Singapore, October 6-9, 2013. Lecture notes in computer science vol. 8140, 126-140. [COBISS.SI-ID 27143207]